



SARA
Staudt

STORYBOARD ARTIST & 2D ANIMATOR

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EXPERIENCE

Quantum 5 –Storyboard Artist (Contract) | February 2022 – June 2022

- Drafted thumbnail sketches and finalized storyboards
- Edited animatics to audio for the animation team
- Collaborated with Lead Storyboard artist and Scriptwriters for reviews and feedback
- Participated in weekly meetings to update the Art team on our progress

Third Pie Studios – Digital Artist | December 2021 – February 2022

- Illustrated game assets and character turnarounds for Ages of Cataria
- Communicated with directors and other artists for critique and feedback

MAKE – 2D Animator (Freelance) | July 2021 – September 2021

- Animated rough keyframes & inbetweens based on storyboards and timing charts
- Cleaned up rough animations based on style frames
- Spoke frequently with lead artist for reviews and critique

FUTAKU Studios – 2D Animator | October 2021

- Created character animations with dialogue and acting

Universal Phoenix Group LLC Internship – 2D Animator | June 2020 – September 2020

- Completed various animations for promotional material
- Worked with directors to meet their criteria

Disciple Science – Animator | July 2019 – October 2020

- Drafted storyboards, animated videos, and edited scenes
- Worked with director for reviews and to discuss script overviews

EDUCATION

University of Northwestern | Bachelors of Science – Animation & Illustration | 2016 - 2020

SKILLS

Technical: Clip Studio Paint, Photoshop, Storyboard Pro, After Effects, Adobe Animate, Premiere, Toon Boom Harmony, Blender, Microsoft Word, Excel, Powerpoint

Personal: Teamwork, Positive Attitude, Communication, Organization, Time Management

ARTIST STATEMENT

As a Storyboard Artist and 2D Animator, I am proficient in creating cohesive animatics and traditional character animations. I prioritize clarity and characterization with my drawings and composition, seeking to strengthen the personality and storytelling of the final product.